Jugal Joshi

Helena, MT

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Languages: Javascript, C++, Java, Python, Kotlin

- Databases: PostgreSQL, SQL, MongoDB, DynamoDB
- · Cloud & DevOps: AWS, GCP, Firebase, Docker, Kubernetes, Jenkins
- Testing: JUnit, Mockito, Selenium, Jest, Cypress
- Web Technologies: React, Angular, jQuery, Node.JS, Express.JS, REST, GraphQL, Spring

Experience Software Engineer

Social Finance (SoFi)

- Working on personal-loans team as a full-stack software engineer creating modern financial products & services
- Developed highly available micro-services (Java, Spring) for internal core-services resulting in 12% optimized calls
- · Engineered frontend (React) and backend (Java, Kotlin) for SoFi's fee-based lending partnership with CRB
- · Improving on-call developer efficiency by creating automated workflows & no-touch orchestration with Kafka
- · Collaborate on engineering concepts and efforts with outside stakeholders in marketing, ops, business, and more

Software Engineer Intern

Pinwheel

- · Worked as a full-stack engineering intern to develop kids' first smartphone ecosystem & operating system
- Architected and implemented new backend infrastructure using NodeJS leading to 40% efficient API calls
- · Migrated from AWS lambda services to a custom middleware resulting in a highly scalable architecture
- Revamped payment & checkout components (React) to streamline payment process with 25% faster checkout times
- · Reworked automated-testing mechanism with Cypress, resulting in 60% reduction in testing times

Education Northeastern University

Master of Science (MS) - Computer Science

Bachelor of Technology (B.Tech) - Computer Science

- Coursework: Software Engineering | Algorithms | Database Management Systems | Software Vulnerability & Security
- Graduate Teaching Assistant for CS 5610 Web Development (Grad Course)

SRM University

Jul 2014 - May 2018 Chennai, India

Published and presented research paper in Big Data & ML domain at ICRDEST-2018 ISSN: 1314-3395

Projects **TravelOPort**

- Comprehensive travel portal developed from scratch with MERN (MongoDB, ExpressJS, React, NodeJS) stack
- · Supports multitiered user privileges along with unique user-based cookie identification to deter XSRF attacks

2D Game Engine Platformer

- · Designed and developed a 2D Game Engine to enable development of 2D games in an effortless manner
- Developed a side-scroller game off the 2D Game Engine with a dedicated Resource Manager and Level Editor
- Tech stack: C++17, Javascript, HTML, CSS

Collaborative Virtual Whiteboard

- A cross-platform, decentralized C++ based Whiteboard which enables multiple users to collaborate in real-time
- · Supports multiple pen sizes and colors along with undo, redo & clear commands over UDP network protocol

Leadership • Red Hat Campus Ambassador - Northeastern University

Vice President of Web Technologies - Al Skunkworks at Northeastern University

Aug 2021 - Present

Helena, MT

Jun 2020 - Sep 2020

Sep 2019 - May 2021

Boston, MA

Austin, TX